09/85/251 PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** (Column 1) (Column 2) TYPE [**SMALL ENTITY** OR **TOTAL CLAIMS** 13 RATE FEE RATE FEE FOR NUMBER EXTRA **BASIC FEE** 355.00 BASIC FEE 710.00 **NUMBER FILED** OR 27minus 20= **TOTAL CHARGEABLE CLAIMS** 27 X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X40= 40 X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR * If the difference in column 1 is less than zero, enter "0" in column 2 L27 TOTAL TOTAL **OR** CLAIMS AS AMENDED - PART II **OTHER THAN** SMALL ENTITY **SMALL ENTITY** OR (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-⋖ REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL ENDMENT **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Minus Total X\$ 9= X\$18= OR Minus independent X80= X40= 9R FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL ENT **PREVIOUSLY AFTER EXTRA** FEE AMENDMENT PAID FOR FEE AMENDM Total Minus X\$18= X\$ 9= OR Independent Minus X40 =X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135 =OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT **TIONAL** TIONAL **AMENDMENT** RATE RATE **AFTER PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE Minus Total X\$18= X\$ 9= OR Independent Minus X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

plication or Docket Number